



THE ULTIMATE CREATIVE
TECHNOLOGY CAMP
WWW.ARTEHCAMPS.COM

ARTECH CAMPS CANADA
HEAD OFFICE: LAHAVE, NS B0R 1C0
PHONE: 902-579-3317

Position title: Computer Instructor/Program Planner – *Digital Media: Game Design, Development & Programming*

Hours per week: approximately 35 (typically Monday – Friday, occasional evenings and or Saturdays)

Work location: Work from home, Virtual Classrooms and Office

Company Background: Artech Camps runs specialty workshops & camps in the creative technologies. These include Video Game Design, Animation, Film & Computer Programming.

Artech Camps has been operating in Nova Scotia for more than 15 years. The camps engage and instruct young people (ages 7 through 17) in computer science and digital medias, giving them new ways to express themselves in our dynamic and changing world. Artech welcomes young people from many different & varied backgrounds with a generous bursary program.

The Program Instructor:

- is a creative individual with an EQ that matches their IQ
- enjoys working with youth and has relevant experience (in camps, and/or other settings as a recreational or youth leader)
- has an excellent grounding in Computer Programming and basic Game Development
- is attuned to popular media culture.

Duties will include:

- Prepare instructional videos/materials for online platforms such as Youtube and live virtual camp delivery
- Develop and plan of camp/workshop program materials. *Artech welcomes initiative and new ideas!*
- Research new areas for development

Qualifications:

- Experience working with kids and/or youth
- Experience in a teaching or mentorship role
- Quick learning curve
- Excellent communication and presentation skills
- Leadership abilities and experience
- Superior organization and time management skills
- Experience with Roblox and Minecraft (Minecraft account required)
- Basic understanding and experience with Video Game play, development and design
- Computer Programming: C#, Python, Java, Lua, Gamemaker Studio, Roblox, Unity 3D
- Understanding and experience with film, screencast and basic video production



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Requirements to work and teach virtually:

- Computer that can handle the 3D graphics that will be used for Videography and screencast
- Strong and reliable Internet Connection that can handle Video Conferencing and remote learning interactions
- Quality microphone to communicate online

To apply please submit:

- Detailed cover letter highlighting specific and relevant education and experience
- Resume and Portfolio
- References
- Video Introduction of yourself (MP4 format preferred) responding to:
 - What makes you one of the best candidates for this position?
 - Describe how you would approach Game Development, e.g. with Unity 3D
 - Describe how you would approach teaching Computer Programming, e.g. Python or Java

Email completed application to jobs@artechcamps.com Identify the position you are applying for in the Subject line. Thank you!