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per week  
Available  
July 20-24 and  
July 27-31

**Camp Coyote**  
**Computer  
Day Camp**

**UNIVERSITY  
OF GUELPH  
KEMPTVILLE  
CAMPUS**

CHANGING LIVES  
IMPROVING LIFE

- Interactive Learning  
- internet, messenger, animation,  
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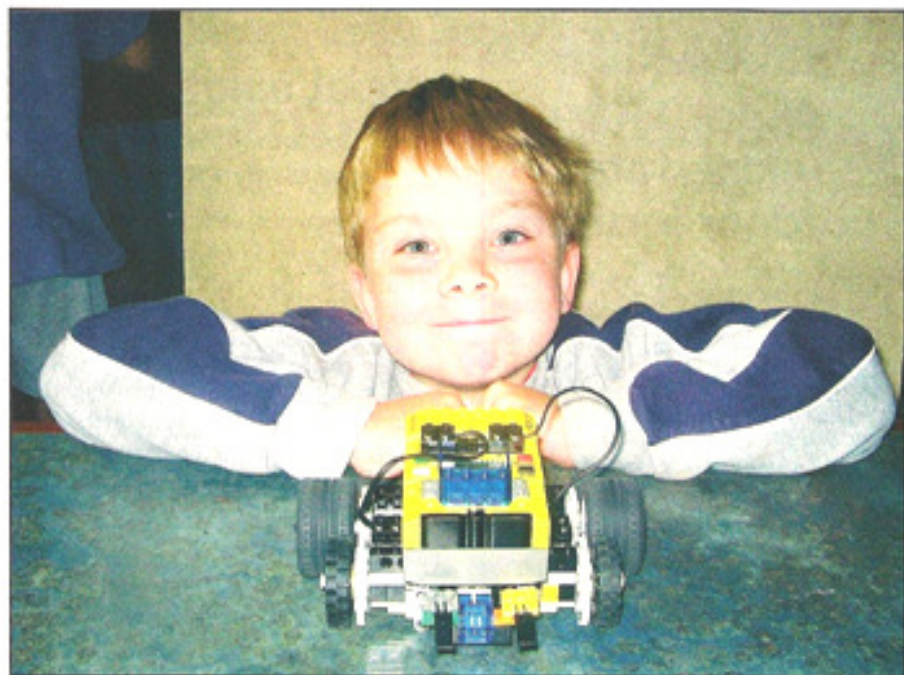


**Activities include:**

- Swimming
- Canoeing
- Climbing
- Mountain Biking
- Tripping
- Arts & Crafts
- Sports
- Games
- Horseback Riding

For more information, please call  
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[www.cedaridgecamp.ca](http://www.cedaridgecamp.ca)

Artech campers learn how to build intelligent machines.

## It's Robo-camp at Artech, where children learn robotics and video game design

It's a far cry from the usual camp souvenirs of arts and crafts projects or pieces of driftwood.

At Artech, campers can take home on a CD or flash key copies of any games or other digital projects they do while they're at camp. They are then able to run their games on their home computer on a recent version of windows.

Helping children get creative with technology is the primary focus of Ronnie Scullion, parent, artist and owner of Artech Camps.

"My background is fine arts," she says. "I had a puppet company and started learning desktop publishing so I could do a catalogue. I was the second Nova Scotia company to have an online catalogue."

She started to use her new computer programming skills for game design using technology and art. "I get so excited being around children because they bring so many ideas to it. Our programs are always evolving because of the input we get from the kids."

Her business opened in Bridgewater, Nova Scotia, in 2005. Week-long day camp programs in the summer and one-day mini-camps during March Break form the core of Artech's programs.

Artech offers week-long camps in Robotics – build intelligent machines; Video Game Design – create Mario style games or Role-Playing Games (RPGs); Claymation Animation or FLASH Animation – produce films; and Drawing – game characters and Manga. Adventure Camps offer a sampling of all the specialties.

"Our staff-to-camper ratio averages one to six," says Ms. Scullion. "It's state-of-the-art fun and high-tech creativity for kids and youth from five to sixteen, because we believe inquiring young minds don't take a summer break."

For today's kids, using computers and technology is second nature, she says. "Most have a computer at home, a cell phone that doubles as a camera and an assortment of video game consoles. But what if instead of playing video games young Liam was designing and creating his own? Most kids are using technology

“Most kids are using technology when they could be embracing it.”

—Ronnie Scullion,  
Artech summer camp

when they could be embracing it. It's too easy to rely on ready-mades, templates and clip art. At Artech we want kids to use their creativity, we show them how to take control of project outcomes – and when they do, the finished work is awesome!”

At an Artech Extreme Robot camp kids explore concepts of artificial intelligence. Campers learn how to design, build and program robots to respond to their surroundings. One robot may rely on touch sensors to navigate through a confined space; another may listen for a clap command before performing a routine set of moves.

In the Animation and Claymation camps kids take stories from concept through all stages of production to finished film. Characters and stage sets are built, stories developed and films are produced. Through the week campers get to contribute to a group project learning film techniques, like green screen, that they can then incorporate in their own projects. Many of the animations created at Artech have been broadcast on national TV on CBC's The Outlet.

The Video Game Design camps are the most learning intensive, yet most popular. Campers go away with rudimentary or pseudo programming skills and a whole new approach to game playing. “Once kids get a taste of how they can determine the game action by manipulating code or commands, they approach playing games differently,” says Scullion. “They very quickly start figuring things out on their own. And they are so pleased with themselves when they can do that. They are thinking out-of-the-box or game, strategizing on how the games they create will surpass the ones they play.”

For more information, view [www.artechcamps.com](http://www.artechcamps.com) or call toll-free 1-877-530-3177.

## Computers and more at Camp Coyote day camp in Kemptville

**Camp** Coyote computer day camp aims to provide a combination of learning and fun.

The camp is offered at the University of Guelph's Kemptville Campus, only 30 minutes south of Ottawa.

Participants use the school's computer lab to learn everything from setting up an e-mail account, to starting their own website.

They also produce slide shows and burn their own music cds.

Organized sports and crafts combine with their learning sessions, to provide a fun, interactive camp.

Between computer sessions, children have plenty of time for fun indoor and outdoor activities to get the blood pumping and their creative juices flowing.

Among the possibilities for camp activities are dodge ball, tug-of-war, earth ball, beach volleyball, water fun day, ultimate frisbee, and swimming at the Kemptville Pool.

Arts and crafts activities may include making t-shirt decals, enjoying Goop or Silly Putty, tie dying pillowcases, socks or rugs, and making picture frames, friendship bracelets, computer monitor frames or treasure boxes.

As a bonus for parents, daily snacks and a hot lunch at the campus' student café are included in the camp fee.

For information, view [www.kemptonville.uoguelph.ca](http://www.kemptonville.uoguelph.ca).

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